

Decrease and Conquer Practice

ALGORITHM INSERTIONSORT(A)

//Input: an array $A[0..n - 1]$

for $i \leftarrow 0..n - 1$ **do**

$v \leftarrow A[i]$

$j \leftarrow i - 1$

while $j \geq 0$ **and** $A[j] < v$ **do**

$A[j + 1] \leftarrow A[j]$

$j \leftarrow j - 1$

$A[j + 1] \leftarrow v$

In-place? Stable?

Size Metric:

Basic operation:

Best/average/worst cases?

Number of comparisons, worst case:

$$C_{worst}(n) =$$

Number of comparisons, best case:

$$C_{best}(n) =$$

How likely is this? In what use cases is this more likely?

Number of comparisons, average case (on random ordered data):

$$C_{avg}(n) \approx$$

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ALGORITHM FACTORIAL( $n$ )  
  if  $n = 0$  then  
    return 1  
  else  
    return  $n \cdot \text{FACTORIAL}(n - 1)$ 
```

Recurrence:

$$M(n) =$$

Base case/initial condition:

$$M(\quad) =$$

Back substitution steps:

Pattern:

$$M(n) =$$

Application of base case, and result:

$$M(n) =$$

Towers of Hanoi

Recall that solving an instance of this problem for n disks involves solving an instance of the problem of size $n - 1$, moving a single disk, then again solving an instance of the problem of size $n - 1$. We denote the number of moves to solve the problem for n disks as $M(n)$.

Recurrence with base case:

$$M(n) =$$

$$M(\quad) =$$

Backward substitution:

$$M(n) =$$

Pattern:

$$M(n) =$$

Application of base case and result:

$$M(n) =$$

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ALGORITHM BINDIGITS( $n$ )
  if  $n = 1$  then
    return 1
  else
    return BINDIGITS( $\lfloor \frac{n}{2} \rfloor$ ) + 1

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Recurrence with base case:

$$A(n) =$$

$$A(\quad) =$$

Convert to a power of 2:

$$A(2^k) =$$

$$A(2^{\quad}) =$$

Backward substitution:

$$A(2^k) =$$

Pattern:

$$A(2^k) =$$

Application of base case and result, convert back to n :

$$A(2^k) =$$

$$A(n) =$$

Another example of a common pattern

$$C(n) = 2C(n/2) + 2$$

when $n > 0$, and a base case of $C(1) = 0$.

ALGORITHM INSERTIONSORT(A)

//Input: an array $A[0..n - 1]$

recInsertionSort($A, n - 1$)

ALGORITHM RECINSERTIONSORT(A, max)

//Input: an array $A[0..n - 1]$

//Input: upper index limit to sort max

// Base case: a 1-element array

if $max = 0$ **then**

return

// Recursive case: sort first $max - 1$

RecInsertionSort($A, max - 1$)

// now insert max 'th in correct location

$v \leftarrow A[max]$

$j \leftarrow max - 1$

while $j \geq 0$ **and** $A[j] > v$ **do**

$A[j + 1] \leftarrow A[j]$

$j \leftarrow j - 1$

$A[j + 1] \leftarrow v$

Worst case recursive analysis for the number of comparisons: